Marketing Plan

WOWFresh Product Marketing Case Study

by **Joana** for Glints Product Marketing Expert Class with **Sandra Cory Clarissa**



You're now one of E-WOW-commerce Product Marketing Manager. In your first day, you're excited to get to work and contribute to **E-WOW-commerce**. All of a sudden, you're invited to a 2022 Roadmap presentation. The Head of Product mentioned they will launch **new product extension**, which will **enable users to buy fresh groceries from the app.**

The new product called **WOW fresh**. The problem is, there has been **key players in the market**, and you as the PMM need to **define USPs** for this new product. You are expected to **create GTM plan for the launching** in January 2022 and expected to present the plan next month. What will you do?

The Study Case

O1 About Us

Context & assumptions about the company

02 Market Opportunity

TAM, SAM, & SOM of the new product



Customer persona & Market sizing

04

Content

Value Proposition (User pain points, USP, Ansoff Matrix) 05 GTM Plan (Message House)

Message to deliver based on user insights, CTA

06 GTM Plan

(Channel)

Marketing channel usage plan per funnel

About us

E-WOW Commerce has been **one of the leading online marketplaces in Indonesia** for the past 5 years, possessing **at least 20% of the market share**, & already have a big number of loyal users.

In terms of **fresh groceries**, E-WOW Commerce **still have not build strong inventory**.







TAM: Total online shopping transaction value

SAM: Total e-grocery shopping transaction value

SOM: Total targeted e-grocery market share

*In Indonesia 2021-2025 Source: L.E.K Consulting

03 Who should we target?



Source: BPS, 2018

-03 Customer Persona & Market Size



Young Moms (**Millennials** & Gen Z Moms)

Source theAsianParent, 2021 & Kantar, 2021

Age

Occupancies Location Motivation (in using e-grocery apps)

Pain points

21-25	25%
26-35	74%
Others	5%

Working Full Time/ Part Time Urban Areas, mostly in big cities. Saving time, energy, & money 60% are bargain hunters

Variety of products Worry about **product quality** (freshness, packaging) **Delivery time** not on time **Cannot change order**, have to order 2x Price comparing & **promo hunting->** tiring



Other online behaviors:

64% Search product/ service reviews51% Reviewed product/ serviceUse online Moms forums to search for information that affects decisionsLove playing game online

Source: theAsianParent, 2021

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04 What Product Should We Develop?

Our USP

Should cover hygiene factors & at least 1 of the unsolved user pain points,

add delighters if possible.

Consider things in the low importance low performance box for future development.

User Importance

Unsolved Pain Points

Often forget items, have to order twice. Difficulty to find the most efficient & economical way to shop groceries.

Hygiene Factors

Wide products variety Fresh products guarantee + good packaging On time & cheap delivery Various payment methods

Thing to consider in the future

Super fast fresh groceries delivery

Delighters (High product performance, low importance)

Interesting news/ content section

Product Performance

04 What Product to Develop?

make shopping experience simpler &

easier (anti-ribet)



Pick things 1 by 1 > Add to cart > Open cart > Adjust number > Checkout



Competitor/ The Status Quo

<mark>5 steps</mark>

Add Shopping List > Pick things & adjust number, see similar items reminder to avoid forgetting items > Checkout



Shopping list feature

<mark>3 steps</mark>

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Users have to **pick manually** which voucher promo combinations give them the most discount



Competitor/ The Status Quo The algorithm **counted automatically** which voucher promo combination work best based on user's shopping list



Personalized promo combinator

05 Go To Market Plan (Message House)

Who are your users? 26-35 yo, millennial moms, who want to give the best for their families, but have limited time & energy as most of the are also working.	What can you offer? As an e-grocery platform, WOW Fresh offers feature that can minimize mistakes happen, and gives shortcut to find the cheapest promo to use, thus can make the shopping experience simpler, easier, & faster.	What are the expected changes on user's behavior? In the beginning, users feel like doing e-grocery shopping is such a hassle and they need to spare some special time to do it. Now, users will spend less time and be more at ease doing e-grocery shopping.
What are their problems? External Their families and society expectation for them to fulfill their role as a good mother (Prepare healthy food, manage their family finance wisely, etc) Internal Tired, don't have time & energy, hate complicated system.	What is your Call to Action (CTA)? No more tiring e-grocery shopping, try WOW Fresh to get a way easier & fast online grocery shopping experience!	How do you want to reach them? (See Channel Planning)

05 Go To Market (Channel Plan)



Thanks!

Do you have any questions?

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